GRANGER LOOSLEY CHARACTER ANIMATOR & GFX ARTIST SAN FRANCISCO BAY AREA

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Professional Summary

Creative character animator & GFX Artist with over nine years of experience producing digital content. Passionate about developing characters & environments that bring stories to life. Proficient in: After Effects, Illustrator, Animate, Character Animator, Premiere, Photoshop, Maya, & Logic, Pro

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California College of the Arts - Oakland & San Francisco, CA

- Learned from industry professionals about each aspect of the animation production pipeline
- Senior Thesis Project: Directed, produced, & animated the short film Algebreh
- Co-produced the 3D platforming game Nostalgia
- CCA Academic Software Coach & Tutor